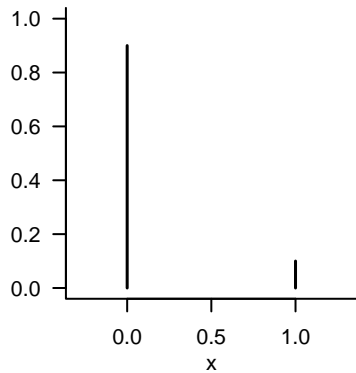
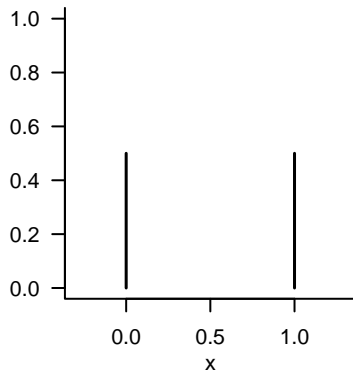


Bern(x;0.1)



Bern(x;0.5)



Bern(x;0.7)

